# **Skill Tree Page UI Structure**

## **Status Bar**

* System status indicators
* Time
* Battery level
* Network connectivity

## **Navigation Header**

* Back arrow button
* Page title "Skill Tree"
* Legend icon
* Reset view icon
* Settings/Options menu

## **Player Stats Bar**

* Current level display
* Total skill points available
* Total skills unlocked ratio
* XP to next skill point
* Prestige level indicator (if applicable)

## **View Controls Bar**

* Philosophy school selector dropdown
* View mode toggle (Tree/List/Categories)
* Search skills button
* Filter unlocked/locked toggle
* Zoom level indicator

## **Skill Tree Visualization Area**

* Interactive tree canvas
* Root node (Starting point)
* Skill nodes
  + Node icon/symbol
  + Skill name
  + Current level (X/Y)
  + Lock status indicator
  + Connection lines to other skills
  + Prerequisite indicators
* Branch paths
  + Main branches
  + Sub-branches
  + Cross-connections
* Progress indicators on paths
* Glow effects for available skills

## **Selected Skill Detail Panel (Overlay/Sidebar)**

* Skill icon (large)
* Skill name
* Skill category
* Current level/Max level
* Description text
* Benefits per level
  + Level 1 benefits
  + Level 2 benefits
  + Level 3+ benefits
* Requirements section
  + Prerequisite skills
  + Level requirement
  + XP cost
  + Special requirements
* Related concepts list
* Unlock/Upgrade button
* Pin to favorites option

## **Floating Controls**

* Zoom in button
* Zoom out button
* Center view button
* Pan navigation arrows

## **Legend Panel (Collapsible)**

* "Legend" header
* Node type explanations
  + Unlocked skills
  + Locked skills
  + Available to unlock
  + Mastered skills
  + Core skills
  + Advanced skills
* Path type explanations
  + Prerequisites
  + Optional paths
  + Recommended paths

## **Skill Categories Overview (Tab/Section)**

* Category tabs or sections
  + Logic & Reasoning
  + Ethics & Morality
  + Metaphysics
  + Epistemology
  + Aesthetics
  + Social Philosophy
* Category progress bars
* Skills count per category

## **Recommended Path Section**

* "Suggested Next Skills" header
* AI-recommended skills based on progress
* Skill recommendation cards
  + Skill name
  + Why recommended
  + Benefit preview
  + Quick unlock button

## **Search/Filter Overlay (When Active)**

* Search input field
* Filter options
  + By category
  + By difficulty
  + By prerequisites met
  + By XP cost range
* Search results list
* Clear filters button

## **Skill Point Shop Section**

* "Earn More Skill Points" header
* Ways to earn list
  + Complete quests
  + Daily challenges
  + Special achievements
* Current earning opportunities
* Go to quests button

## **Your Skill Stats Section**

* "Your Progress" header
* Total skills unlocked
* Skills mastered
* Favorite philosophy branch
* Rarest skill owned
* Time invested
* Share progress button

## **Recently Unlocked Section**

* "Recent Unlocks" header
* Skill unlock history
  + Skill name
  + Unlock date
  + Level reached
* Celebration animations placeholder

## **Skill Milestones Section**

* "Milestones" header
* Next milestone preview
* Progress to milestone
* Milestone rewards preview
* All milestones link

## **Community Comparison**

* "Community Stats" section
* Average skills unlocked
* Most popular skills
* Rarest skills
* Your percentile ranking

## **Quick Actions Bar**

* Reset skill points option
* Export skill tree image
* Share my build
* Compare with friend

## **Tutorial Overlay (First Time)**

* How to navigate instructions
* Understanding connections
* Unlocking skills guide
* Skip tutorial button

## **Bottom Tab Navigation**

* Ask tab icon and label
* Explore tab icon and label
* Quest tab icon and label (active)
* Journal tab icon and label
* Forum tab icon and label
* Profile tab icon and label
* Active tab indicator

## **Floating Action Button**

* Quick skill point usage
* Or skill recommendations